

KIDS AMERICA

Baseball Tournament Rules

- 1. If Necessary:** Kids America Tournament Directors may amend any rule, schedule, playing location, game format, or combine age brackets as they deem necessary.
- 2. Home Team:** The Home Team is determined by a coin toss during pool play. Once your team is seeded, the higher seed is the home team during bracket play and championship games.
- 3. Time Limits:** 8U - 1 Hour 15 Minutes Finish The Inning (FTI) / 9U-12U - 1 Hour 30 Minutes FTI / 13U-18U - 1 Hour 45 Minutes FTI
- 4. Innings Played:** 8U-12U - 6 Innings 13U-18U - 7 Innings
- 5. Base & Pitching Distances:**
8U 60'Base/20'+Pitch 9U/10U 65'Base/46'Pitch 11U/12U 70'Base/50'Pitch 13U 80'Base/54'Pitch 14U-18U 90'Base/60'Pitch
- 6. Malicious Contact:** Malicious contact at any time may be grounds for ejection and an out (Umpire's discretion).
- 7. Mercy Rules:** 15 Runs/3 Innings 10 Runs/4 Innings 8 Runs/5 Innings
- 8. Runs Scored:** 8U Only - Maximum of 6 runs allowed per inning.
- 9. Bat Rules:** 8U-13U - No Bat Restrictions 14U Drop -5 15U-18U BBCOR Drop -3
- 10. Cleats:** 8U-12U Only Plastic/Rubber/Molded cleats only - No Metal
- 11. Courtesy Runner:** Teams may use a courtesy runner for the pitcher and catcher at any time. The courtesy runner is the last recorded out or a substitute not in the batting line-up.
- 12. Reporting Scores:** The official scorebook is to be kept by the home team. In addition, the home team will turn in the official scorecard at the end of the game to the tournament director. The scorecard must have signatures of both head coaches and the umpire verifying the score.
- 13. Completed Game:** For inclement weather purposes, a game is complete after 3 full innings.
- 14. Pregame Warm-Up:** No pregame warm-up is allowed on the infield.
- 15. Seeding Procedures:** Win-Loss Record / Head to Head / Runs Allowed / Run Differential / Runs Scored / Coin Flip
- 16. Pitching/Base-Running/Fielding/Batting/Rosters:**
 - 9U-12U Only** - One Balk warning per pitcher / Balks will be called at the umpire's discretion and should only be called if the balk affects the runner or resulting play negatively or is intentional to deceive runners / batters
 - 9U-18U** - Pitch Tracking is by Recorded Outs 9U-12U - 27 Outs 13U/14U - 30 Outs 15U-18U - No Limits
 - 9U-18U** - Leading Off is allowed, Stealing is allowed, Dropped 3rd Strike is in play, No Slug-Bunting, Teams may roster bat
 - Non Roster-Bat Teams 9U/10U - 9 or 10 Fielders +DH/EH 11U/12U - 9 Fielders +DH/EH 13U-18U - 9 Fielders +DH/EH
 - Teams must field at least 7 players and outs will be recorded for any batting roster openings
 - 8U Only** - A batter will be allowed 6 pitches or 3 strikes, whichever comes first. If the batter does not put the ball in play on the 6th pitch then the batter is out. A foul ball on the 6th/7th/8th... pitch awards the batter one more pitch. No Stealing, No Leading Off. If a player leaves early and a successful appeal is made, the batter/runner is called out and all other runners return to their original base at the time of the pitch. Base Runners who have not made it half way to the base to which they are running when the ball is returned to the pitcher will be sent back to the base from which they came without penalty or ability to be put-out.
 - A batted ball that hits the adult pitcher will be declared dead and all runners return to the original base and pitch is played over. The count is resumed as if the pitch did not happen. Player pitcher must stand within 10 feet of the original field mound. Maximum 10 Fielders, Minimum 8 Fielders, Less than 8 results in an out in the line-up.
 - All teams must roster bat. No Bunting.